

element	expected	actual	actions
Start button	- Hide button - Open modal 1	- Start button hides - Modal 1 opened	
Modal 1	- Display question - Display input for answer - Show next button	Question displayed Input for answer appears Next button visible	
Next button	- Hide modal 1 - Open modal 2	Modal 1 hides Modal 2 opens	
Modal 2	- Display question - Display input for answer - Show next button	- Question displayed Input for answer appears - Next button visible	
Next button	- Hide modal 2 - Open modal 3	Modal 2 hides Modal 3 opens	
Modal 3	- Display question - Display input for answer - Show next button	Question displayed Input for answer appears Next button visible	
Results modal	- Display message to user - Display final score - Ask if user wants to play again	Message displayed Final score shown Play again option visible	
Start again button	- Clear all values of inputs and scores - Show start again	Start again button does not show on	Fix the syntax error of <code>get.ElementByTd</code> to <code>getElementById</code>

	button	display	
Answer 1	• Check users answers • Compare answer ◦ If answer is correct then increment score	• Answers checked • Comparison works • Score increments correctly	
Answer 2	• Check users answers • Compare answer ◦ If answer is correct then increment score	• Answers checked • Comparison works • Score increments correctly	
Answer 3	• Check users answers • Compare answer ◦ If answer is correct then increment score	• • Answers checked • Comparison works • Score increments correctly	
Interactions	• All models open and close	• All modals function as expected	
	• User can input their answer for questions	• User can input answers successfully	
	• User can restart the game and play again	• Game restarts correctly	